

# RECOMMENDED 2nd GRADE MATH WEBSITES

## **\*\*BASIC ADDITION/SUBTRACTION PRACTICE\*\***

<http://www.sheppardsoftware.com/mathgames/matching/AdditionX.htm>

<http://www.sheppardsoftware.com/mathgames/matching/SubtractionX.htm>

Tens Frames <http://illuminations.nctm.org/ActivityDetail.aspx?ID=75>

<http://www.thatquiz.org/tq-1/?-jg0h-la-n35-p0>

Math Magician <http://resources.oswego.org/games/mathmagician/cathymath.html>

Alien Addition <http://www.arcademicskillbuilders.com/games/alien/alien.html>

<http://www.amblesideprimary.com/ambleweb/mentalmaths/additiontest.html>

<http://www.sheppardsoftware.com/mathgames/earlymath/subHarvest.htm>

## **\*\*PLACE VALUE\*\***

[http://www.aaamath.com/B/g21e\\_px1.htm#section2](http://www.aaamath.com/B/g21e_px1.htm#section2)

<http://www.learningbox.com/Base10/BaseTen.html>

<http://www.sheppardsoftware.com/mathgames/placevalue/value.htm>

<http://www.sheppardsoftware.com/mathgames/placevalue/scooterQuestJunior.htm>

<http://www.sheppardsoftware.com/mathgames/placevalue/MatchingPV.htm>

<http://www.thatquiz.org/tq-c/?-j64-l3-n35-p2kc0>

<http://www.ictgames.com/sharknumbers.html>

<http://www.ictgames.com/dinoplacevalue.html>

DOG BONE <http://resources.oswego.org/games/DogBone/gamebone.html>

[http://www.sheppardsoftware.com/mathgames/placevalue/fruit\\_shoot\\_place\\_value.htm](http://www.sheppardsoftware.com/mathgames/placevalue/fruit_shoot_place_value.htm)

## **\*\*SKIP COUNTING\*\***

<http://resources.oswego.org/games/spookyseq/spookycf5.html>

<http://resources.oswego.org/games/spookyseq/spookycf10.html>

<http://members.learningplanet.com/act/count/free.asp>

## **\*\*MEASUREMENT\*\***

<http://www.thatquiz.org/tq-9/?-j8-l1-n35-p0>

<http://www.funbrain.com/cgi-bin/meas.cgi?A1=s&A2=0&A3=01>

<http://www.fuelthebrain.com/Game/play.php?ID=4>

## **\*\*TIME\*\***

<http://www.thatquiz.org/tq-g/?&j=3&l=4&m=2kc0&n=35&p=0>

[http://www.sheppardsoftware.com/mathgames/earlymath/on\\_time\\_game3.htm](http://www.sheppardsoftware.com/mathgames/earlymath/on_time_game3.htm)

[http://www.sheppardsoftware.com/mathgames/earlymath/clock\\_shoot.htm](http://www.sheppardsoftware.com/mathgames/earlymath/clock_shoot.htm)

## **\*\*MONEY\*\***

<http://www.mrnussbaum.com/cashd.htm>

<http://www.funbrain.com/cgi-bin/cr.cgi>

<http://www.sheppardsoftware.com/mathgames/earlymath/BPEnoughCoins.htm>

[http://www.sheppardsoftware.com/mathgames/money/fruit\\_shoot\\_dollars\\_and\\_cents.htm](http://www.sheppardsoftware.com/mathgames/money/fruit_shoot_dollars_and_cents.htm)

## **\*\*FRACTIONS\*\***

<http://www.thatquiz.org/tq-6/?&j=3&l=3&m=2kc0&n=35&p=0>

[http://www.sheppardsoftware.com/mathgames/earlymath/fractions\\_shoot.htm](http://www.sheppardsoftware.com/mathgames/earlymath/fractions_shoot.htm)

<http://resources.oswego.org/games/fractionflags/fractionflags.html>

<http://resources.oswego.org/games/fractionflags/ffthirds.html>

[http://www.harcourtschool.com/activity/cross\\_the\\_river/](http://www.harcourtschool.com/activity/cross_the_river/)

## **\*\*FLASH CARDS FOR YOU TO PRINT & PRACTICE!\*\***

Base 10 Addition Flashcards - <http://www.mrmaffesoli.com/AdditionFlashcards.pdf>